MODULAR OPEN
SYSTEMS APPROACH

Move, Shoot and Communicate: A MOSA Perspective

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MOSA

MODULAR OPEN SYSTEMS APPROACH

Modular Open Systems Approach (MOSA) will result in architectures that govern internal and external interfaces for integrated systems

Objectives	Why	Benefit
Facilitate Technology Transition	Deliver new capabilities/replacement technologies without changing all components in a system	**FIELDING**
Improve Interoperability	Allow severable software/hardware modules to be changed independently	**OPTIONS**
Foster Innovation	Configure/reconfigure assets – provide operational flexibility to meet changing operational needs	**AGILITY**
Maximize Cost Savings/Avoidance	Reuse validated technology and eliminate redundant development & testing	**SAVINGS**
Ensure Q/R/S and Lifecycle Supportability Standards	Establish validation & verification criteria to ensure compliance and successful integration	**ASSURANCE**

Ground Combat Systems (GCS) Common Infrastructure Architecture (GCIA)

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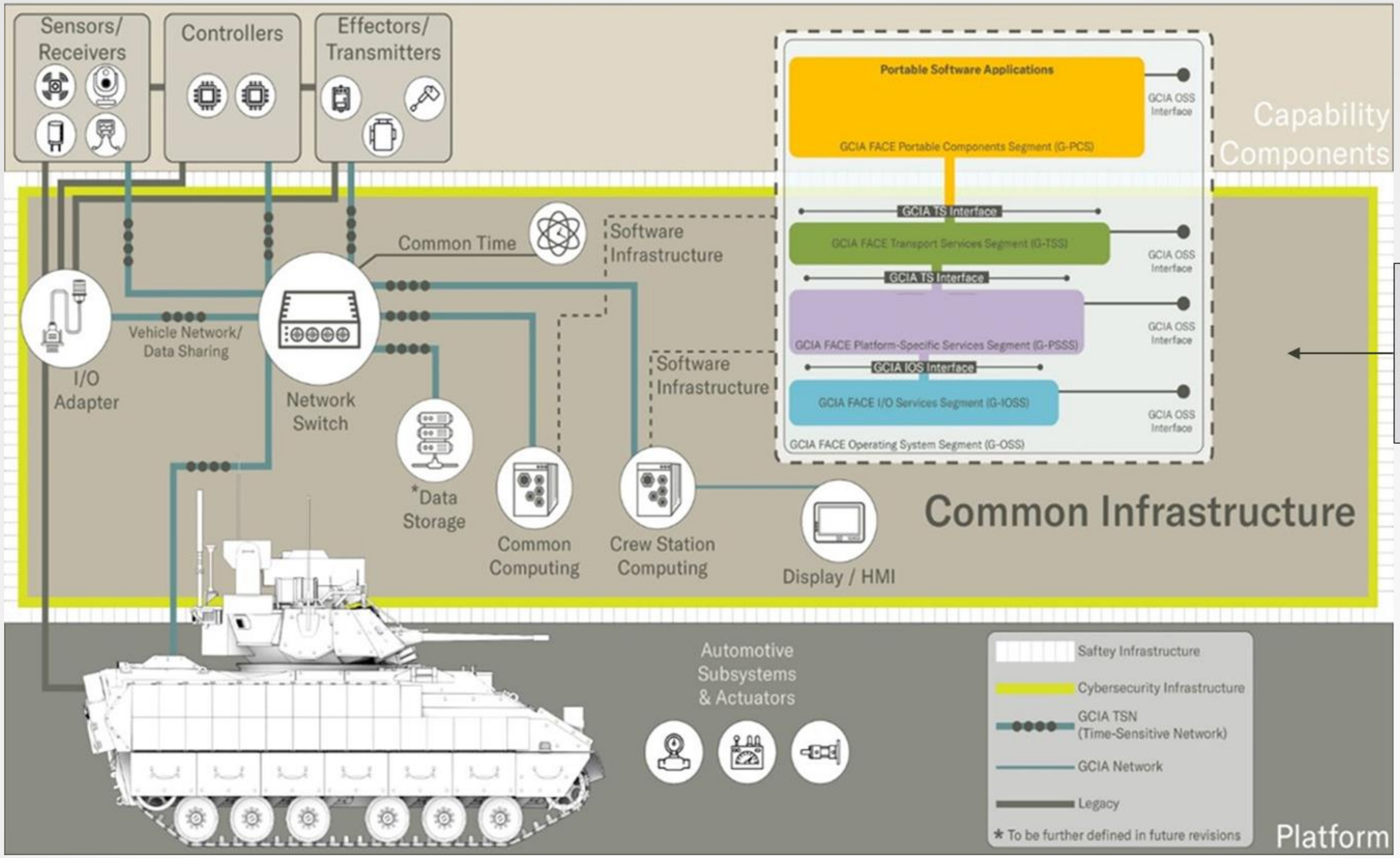
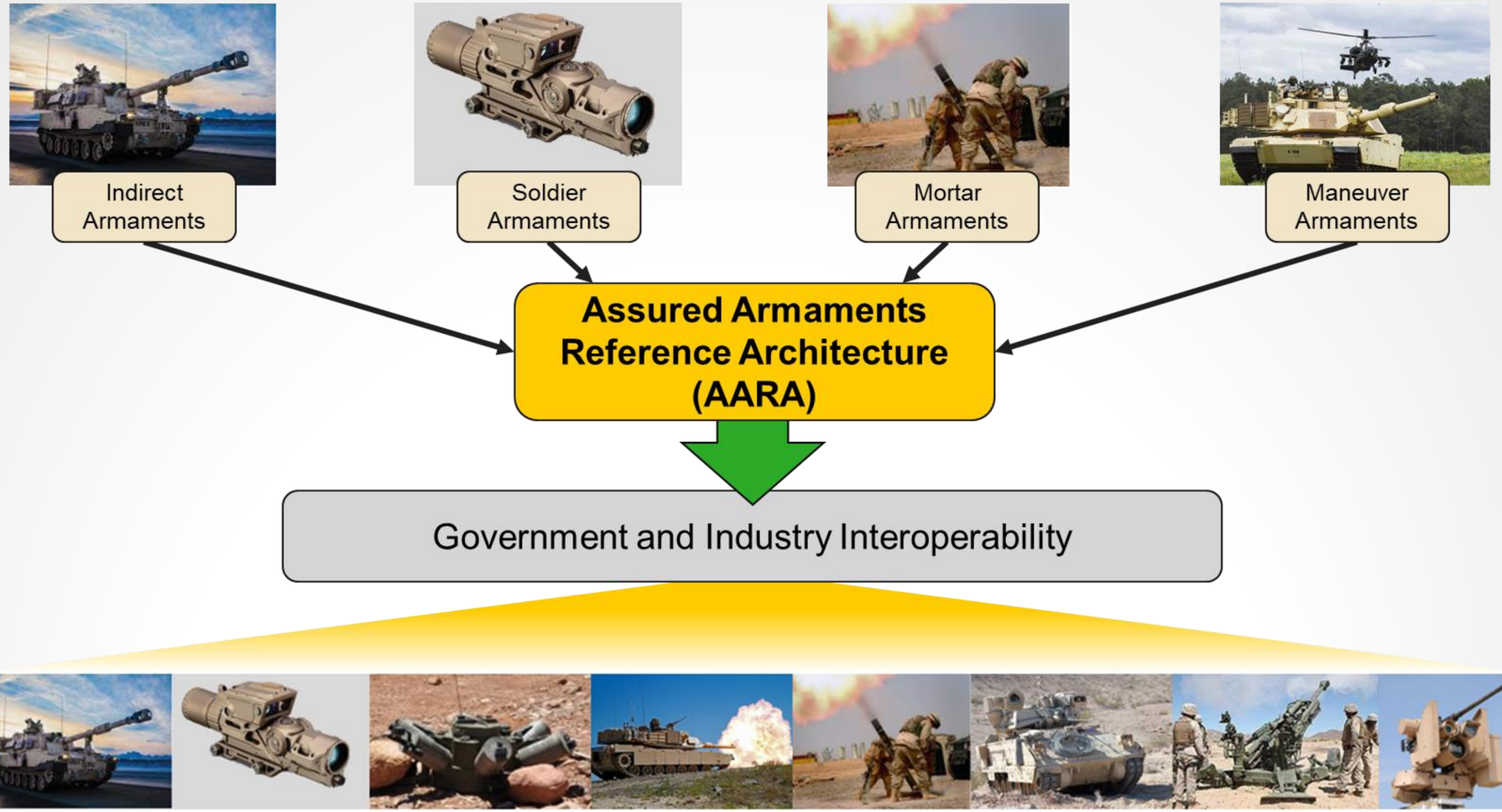


A common method of defining data, interface, and interoperability requirements

Data Architecture (Model Library, Modeling Framework, Data Dictionary, GCIA DA to FACE Data Model Software tool)

DEVCOM AC's MOSA Initiative

DEVCOM AC'S MOSA INITIATIVE



MOSA of Shoot, Move, and Communicate

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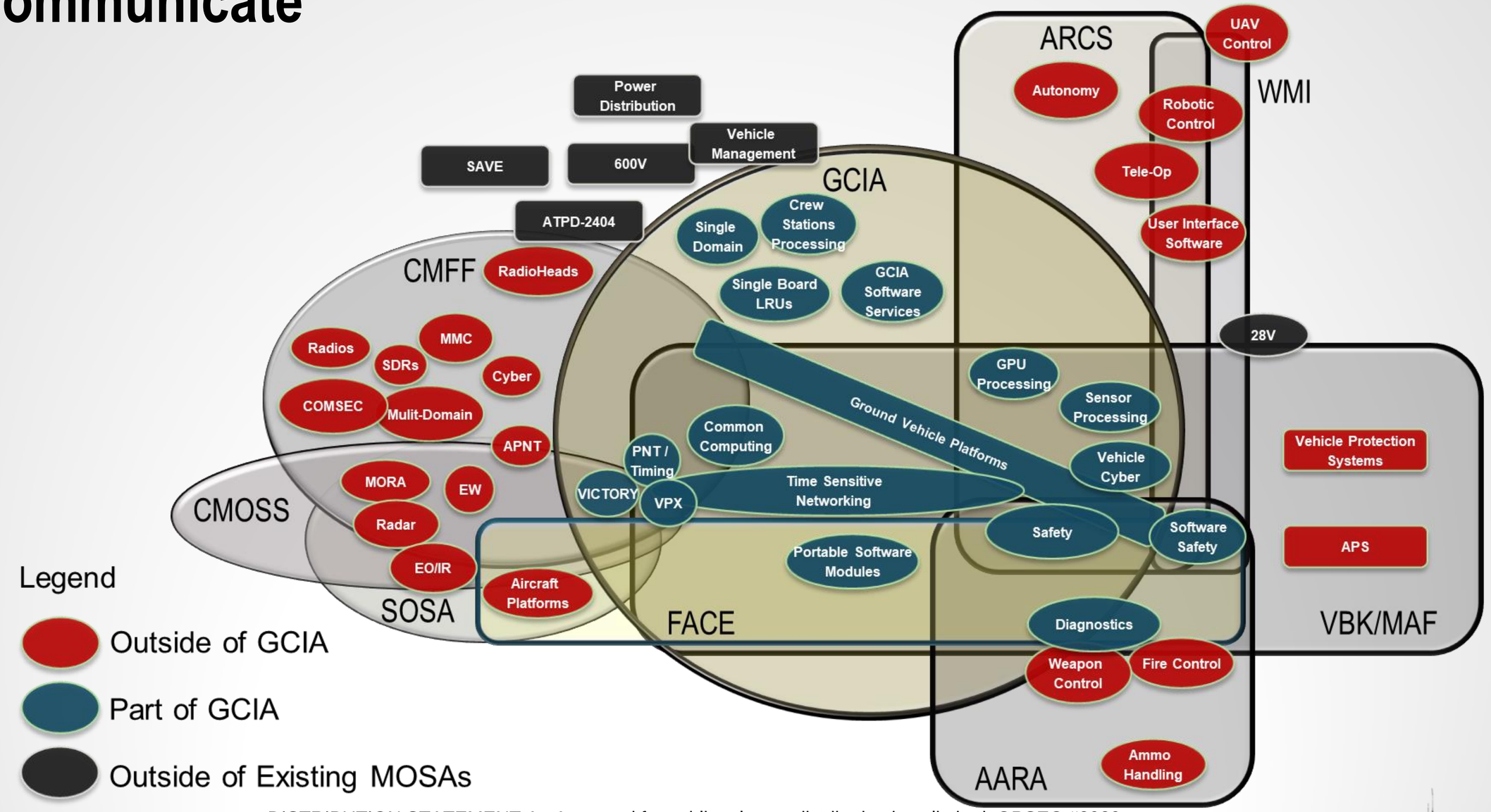

Vision for future state of army Ground Systems MOSA

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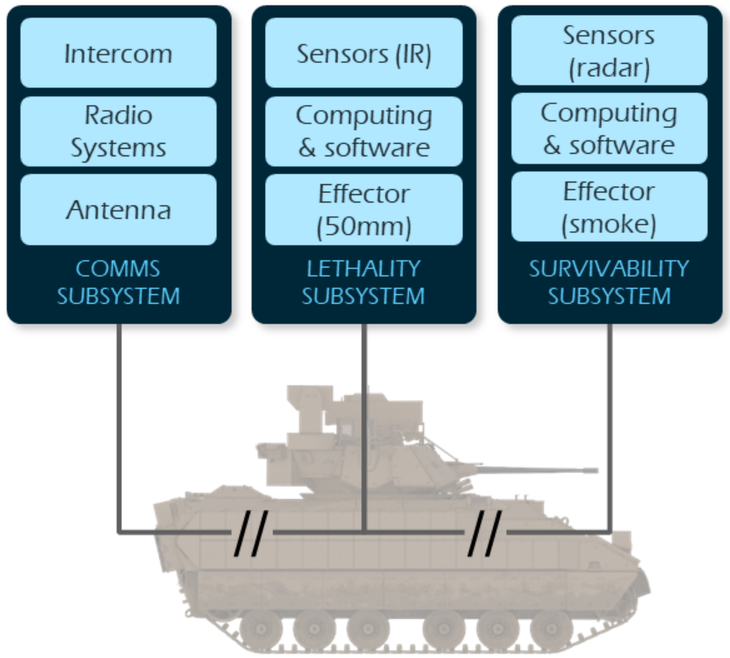
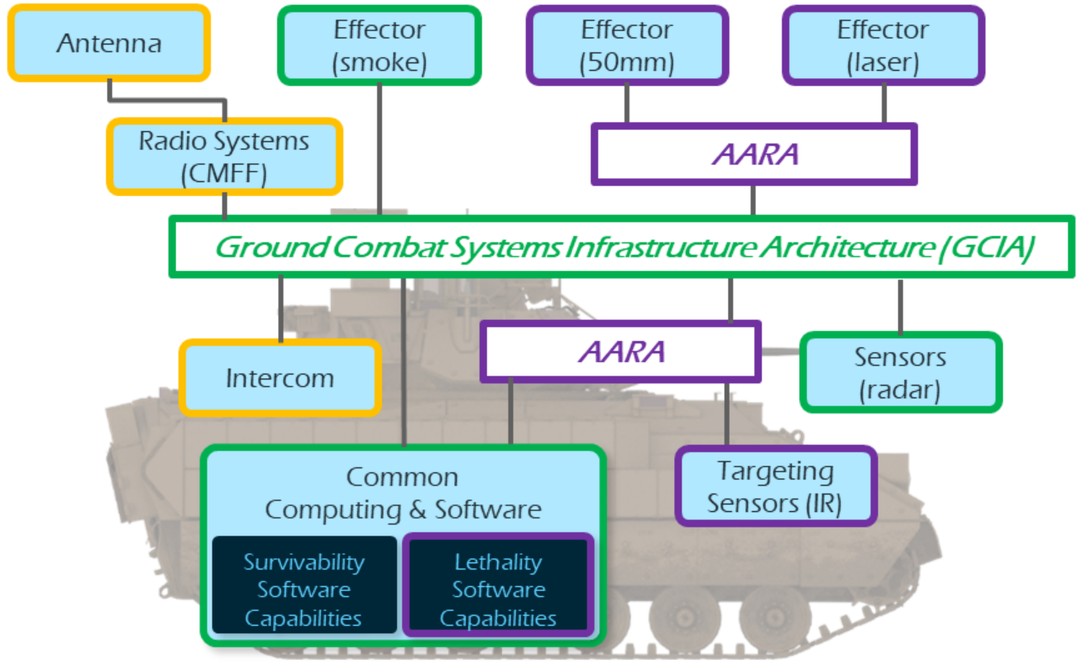
EXAMPLE CURRENT STATE

- Capabilities are subsystem focused
- Each subsystem brings end-to-end functionality dedicated to subsystem
- Complex integration with limited interoperability



EXAMPLE FUTURE STATE

- Sensors, processors, displays & effectors are shared
- Platform hardware choices based on desired abilities to physically sense, process, maneuver, communicate & deliver effects
- Software capabilities are continually added/upgraded



Questions